

St. Augustine of Canterbury Catholic Primary School EYFS Curriculum Map/Long Term Plan

	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer
Topics/Possible Themes/Interests	Marvellous Mel All about me/myself Starting school Superheroes Staying healthy My body My family How do I make others feel? Being kind / staying safe Cornerstones - Me and My Community	Terrific Tales Traditional Tales Harvest Old favourites Familiar tales Into the woods The Nativity Christmas Lists Letters to Father Christmas Cornerstones – Once Upon a Time	Exciting Explorers! Around the Town How do I get there? Where in the world have you been? Where do we live in the UK / world? Fly me to the moon! Vehicles past and Present Cornerstones - Let's Explore	Great Growing! Plants & Flowers Weather / seasons The great outdoors Planting seeds Make a sculpture: Andy Goldsworthy Reduce, Reuse & Recycle Are eggs alive? Cornerstones - Ready Steady Grow	Amazing Life cyc Safa Animals around Down on th Minibed Animal Arts o Night and da Animal par Cornerstones Safa
Possible Texts and "old favourites"	Owl Babies Once there were Giants Stick Man The Smartest Giant The Colour Monster Funny Bones The Big Book of Families Pete the Cat	Elmer Stanley's Stick The Gruffalo The Jolly Postman Goldilocks 3 Little Pigs Hansel & Gretel Christmas Story / Nativity The Jolly Christmas Postman Rama and Sita	The Way back Home The Naughty Bus Mr. Gumpy's Outing The Train Ride Bob, The Man on the Moon Beegu Oi! Get off my train! Q Pootle 3 Whatever Next?	The Tiny Seed Oliver's Vegetables Jack and the Beanstalk One Plastic Bag Jasper's Beanstalk Tree, A stroll through the seasons Foxy and Egg Croc and Bird	The Emper The Very Hungr Aghh Sp Tiger who can Diary of a v Elephant and th Pig in the What the Lady
'Wow' moments / Enrichment	Roald Dahl Day Autumn Trail Harvest Time Hand washing - eBug Birthdays Favourite Songs Halloween What do I want to be when I grow up?	Fireworks Christmas Time/Nativity Diwali Hanukkah Black History Month Remembrance Day Road Safety World Space Week Children in Need Anti- Bullying Week	Post a letter Map work - Find the Treasure LENT Random Acts of Kindness Week Valentine's Day Internet Safety Chinese New Year Story Telling Week	Planting seeds Easter time Egg experiments Mother's Day Queen's Birthday Eater Egg Hunt	Start of Ro Eid D-Da St. Augustine of Co day - Ice -
Communication and Language	development. The number and que doing, and echoing back what the rhymes and poems, and then prov	uality of the conversations they hav ey say with new vocabulary added , p iding them with extensive opportuni	eas of learning and development. Ch we with adults and peers throughout practitioners will build children's lan ties to use and embed new words ir modelling from their teacher, and se vocabulary and lan	the day in a language-rich enviro nguage effectively. Reading frequ n a range of contexts , will give c ensitive questioning that invites th	nment is crucial. By c Jently to children , an children the opportun



r Term 1

Animals!

- cycles fari und the world the Farm beasts s and crafts day animals patterns es - Animal fari
- erors Egg gry Caterpillar Spider! came to tea a wombat the Bad Baby the Pond adybird Heard
- Ramadan id Day Canterbury Feast e - Cream

Summer Term 2

Super Seaside!

Under the sea Off on holiday / clothes Where in the world shall we go? Send me a postcard! Marine life Seaside's in the past Seaside art **Cornerstones - On the**

Beach

Billy's Bucket Sharing a Shell Lighthouse Keeper's Lunch World Atlases Tiddler The Rainbow Fish Commotion in the Ocean Don't worry little Crab

Father's Day World Environment Day Anniversary of the NHS Pirate Day Talent show

age form the foundations for language and cognitive commenting on what children are interested in or and **engaging them actively in stories**, non-fiction, unity to thrive. Through **conversation**, **story-telling** hildren become comfortable using a **rich range of**

PSED/RSE		New Beginnings See themselves as a valuable individual. Being me in my world Class Rule Rules and Routines Supporting children to build relationships Dreams and Goals	Getting on and falling out. How to deal with anger Emotions Self - Confidence Build constructive and respectful relationships. Ask children to explain to others how they thought about a problem or an emotion and how they dealt with it.	Good to be me Feelings Learning about qualities and differences Celebrating differences Identify and moderate their own feelings socially and emotionally. Encourage them to think about their own feelings and those of others by giving explicit examples of how others might feel in particular scenarios	Relationships What makes a good friend? Healthy me Random acts of Kindness Looking after pets Looking After our Planet Give children strategies for staying calm in the face of frustration. Talk them through why we take turns, wait politely, tidy up after ourselves and so on	Looking after others Friendships Dreams and Goals Show resilience and perseverance in the face of challenge. Discuss why we take turns, wait politely, tidy up after ourselves and so on.	Taking part in sports day - Winning and losing Changing me Look how far I've come! Model positive behaviour and highlight exemplary behaviour of children in class, narrating what was kind and considerate about the behaviour.
Physical Development	Fine Motor	Threading, cutting, weaving, playdough, Fine Motor activities. Manipulate objects with good fine motor skills Draw lines and circles using gross motor movements Hold pencil/paint brush beyond whole hand grasp Pencil Grip	Threading, cutting, weaving, playdough, Fine Motor activities. Develop muscle tone to put pencil pressure on paper Use tools to effect changes to materials Show preference for dominant hand Engage children in structured activities: guide them in what to draw, write or copy. Teach and model correct letter formation.	Threading, cutting, weaving, playdough, Fine Motor activities. Begin to form letters correctly Handle tools, objects, construction and malleable materials with increasing control Encourage children to draw freely. Holding Small Items / Button Clothing / Cutting with Scissors	Threading, cutting, weaving, playdough, Fine Motor activities. Hold pencil effectively with comfortable grip Forms recognisable letters most correctly formed	Threading, cutting, weaving, playdough, Fine Motor activities. Develop pencil grip and letter formation continually Use one hand consistently for fine motor tasks Cut along a straight line with scissors / Start to cut along a curved line, like a circle / Draw a cross	Threading, cutting, weaving, playdough, Fine Motor activities. Form letters correctly Copy a square Begin to draw diagonal lines, like in a triangle / Start to colour inside the lines of a picture Start to draw pictures that are recognisable / Build things with smaller linking blocks, such as Duplo or Lego
	Gross Motor	Cooperation games i.e. parachute games. Climbing – outdoor equipment Different ways of moving to be explored with children Provide regular reminders about thorough handwashing and toileting.	Ball skills- throwing and catching. Crates play- climbing. Skipping ropes in outside area dance related activities Provide a range of wheeled resources for children to balance, sit or ride on, or pull and push. Two- wheeled balance bikes	Ball skills- aiming, dribbling, pushing, throwing & catching, patting, or kicking Provide a wide range of activities to support a broad range of abilities. Dance / moving to music Gymnastics / Balance	Balance- children moving with confidence dance related activities Provide opportunities for children to, spin, rock, tilt, fall, slide and bounce. Use picture books and other resources to explain the importance of the different aspects of a healthy lifestyle.	Obstacle activities children moving over, under, through and around equipment Encourage children to be highly active and get out of breath several times every day. Provide opportunities for children to, spin, rock, tilt, fall, slide and bounce. Dance / moving to music	Races / team games involving gross motor movements dance related activities Allow less competent and confident children to spend time initially observing and listening, without feeling pressured to join in. Gymnastics / Balance
Literacy	Comprehension	Joining in with rhymes and showing an interest in stories with repeated refrains. Environment print. Having a favourite story/rhyme. Understand the five key concepts about print: - print has meaning - print can have different purposes - we read English text from left to right and from top to bottom - the names of the different parts of a book Sequencing familiar stories through the use of pictures to tell the story. Recognising initial sounds. Name writing activities. Engage in extended conversations about stories, learning new vocabulary.	Retell stories related to events through acting/role play. Christmas letters/lists. Retelling stories using images / apps. Pie Corbett Actions to retell the story - Story Maps. Retelling of stories. Editing of story maps and orally retelling new stories. Non-Fiction Retelling of stories. Sequence story - use vocabulary of beginning, middle and end. Blend sounds into words, so that they can read short words made up of known letter- sound correspondences. Enjoys an increasing range of books	Making up stories with themselves as the main character - Using Tales Toolkit strategy. Encourage children to record stories through picture drawing/mark making Read simple phrases and sentences made up of words with known letter-sound correspondences and, where necessary, a few exception words. Read a few common exception words.	Information leaflets about animals in the garden/plants and growing. Re-read books to build up their confidence in word reading, their fluency and their understanding and enjoyment. World Book Day Timeline of how plants grow. Uses vocabulary and forms of speech that are increasingly influenced by their experiences of books. They develop their own narratives and explanations by connecting ideas or events	Stories from other cultures and traditions Retell a story with actions and / or picture prompts as part of a group - Use story language when acting out a narrative. Rhyming words. Can explain the main events of a story - Can draw pictures of characters/ event / setting in a story. May include labels, sentences or captions. Role play area - book characters Pyjamarama Day	Can draw pictures of characters/ event / setting in a story Listen to stories, accurately anticipating key events & respond to what they hear with relevant comments, questions and reactions. Make predictions Beginning to understand that a non- fiction is a non-story- it gives information instead. Fiction means story Can point to front cover, back cover, spine, blurb, illustration, illustrator, author and title. Sort books into categories.

Word Reading	Phase 2 phonic Sounds Reading: Initial sounds, oral blending, CVC sounds, reciting know stories, listening to stories with attention and recall. Help children to read the sounds speedily. This will make sound- blending easier Listen to children read aloud, ensuring books are consistent with their developing phonic knowledge	Phase 2 phonic Sounds Differentiated groups Reading: Blending CVC sounds, rhyming, alliteration, knows that print is read from left to right. Spotting diagraphs in words. Show children how to touch each finger as they say each sound. For exception words such as 'the' and 'said', help children identify the sound that is tricky to spell.	Phase 3 phonic Sounds Differentiated groups / Ditties Reading: Rhyming strings, common theme in traditional tales, identifying characters and settings. Help children to become familiar with letter groups, such as 'th', 'sh', 'ch', 'ee' 'or' 'igh'. Provide opportunities for children to read words containing familiar letter groups: 'that', 'shop', 'chin', 'feet', 'storm', 'night'.	Phase 3 phonic Sounds Differentiated groups Reading: Story structure-beginning, middle, end. Innovating and retelling stories to an audience, non-fiction books. Listen to children read some longer words made up of letter-sound correspondences they know: 'rabbit', 'himself', 'jumping'. Children should not be required to use other strategies to work out words.	Phase 3/4 phonic Sounds Differentiated groups: Reading: Non-fiction texts, Internal blending, Naming letters of the alphabet. Distinguishing capital letters and lower-case letters. Note correspondences between letters and sounds that are unusual or that they have not yet been taught, such as 'do', 'said', 'were'.	Phase 4 phonics Differentiated groups Reading: Reading simple sentences with fluency. Reading CVCC and CCVC words confidently.
Writing	Dominant hand, tripod grip, mark making, giving meaning to marks and labelling. Shopping lists, Writing initial sounds and simple captions. Use initial sounds to label characters / images. Silly soup. Names Labels. Captions Lists	Name writing, labelling using initial sounds, story scribing. Retelling stories in writing area, instructions. Help children identify the sound that is tricky to spell. Sequence the story Write a sentence	Writing some of the tricky words such as I, me, my, like, to, the. Writing CVC words, Labels using CVC, CVCC, CCVC words. Guided writing based around developing short sentences in a meaningful context. Create a story board.	Creating own story maps, writing captions and labels, writing simple sentences. Writing short sentences to accompany story maps. Order the Easter story. Labels and captions – life cycles Recount Character descriptions. Write sentences	Writing recipes, lists. Writing for a purpose in role play using phonetically plausible attempts at words, beginning to use finger spaces. Form lower-case and capital letters correctly. Rhyming words. Acrostic poems	Story writing, writing sentences using a range of tricky words that are spelt correctly. Beginning to use full stops, capital letters and finger spaces. Using familiar texts as a model for writing own stories. Character description - Rainbow Fish
Maths	Early Mathematical Experiences Counting rhymes and songs Classifying objects based on one attribute • Matching equal and unequal sets • Comparing objects and sets. Subitising. • Ordering objects and sets / introduce manipulatives. Number recognition. 2D Shapes. Pattern and early number Recognise, describe, copy and extend colour and size patterns • Count and represent the numbers 1 to 3 • Estimate and check by counting. Recognise numbers in the environment. A number a week.	Numbers within 6 Count up to six objects. •One more or one fewer •Order numbers 1 - 6 •Conservation of numbers within six Addition and subtraction within 6 Explore zero •Explore addition and subtraction Measures Estimate, order compare, discuss and explore capacity, weight and lengths Shape and sorting Describe, and sort 2-D & 3-D shapes •Describe position accurately Calendar and time Days of the week, seasons •Sequence daily events	Numbers within 10 Count up to ten objects •Represent, order and explore numbers to ten •One more or fewer, one greater or less Addition and subtraction within 10 Explore addition as counting on and subtraction as taking away Numbers within 15 Count up to 15 objects and recognise different representations •Order and explore numbers to 15 •One more or fewer	Grouping and sharing Counting and sharing in equal groups •Grouping into fives and tens •Relationship between grouping and sharing Numbers within 20 Count up to 10 objects •Represent, order and explore numbers to 15 •One more or fewer Doubling and halving Doubling and halving & the relationship between them	Shape and pattern Describe and sort 2-D and 3-D shapes •Recognise, complete and create patterns Addition and subtraction within 20 Commutativity •Explore addition and subtraction •Compare two amounts •Relationship between doubling and halving Money Coin recognition and values •Combinations to total 20p •Change from 10p Measures Describe capacities •Compare volumes •Compare weights •Estimate, compare and order lengths	Depth of numbers within 20 Explore numbers and strategies •Recognise and extend patterns •Apply number, shape and measures knowledge •Count forwards and backwards Numbers beyond 20 One more one less •Estimate and count •Grouping and sharing

Understanding the World	My family - Talk about what they do with their family and places they have been with their family. Draw similarities and make comparisons between other families. Name and describe people who are familiar to them. Read fictional stories about families and start to tell the difference between real and fiction. Talk about members of their immediate family and community. Navigating around our classroom and outdoor areas. Introduce children to different occupations and how they use transport to help them in their jobs. Long ago - How time has changed.	Introduce children to a range of fictional characters and creatures from stories and to begin to differentiate these characters from real people in their lives. Stranger danger - Talking about occupations and how to identify strangers that can help them when they are in need. Talk about what they have done with their families during Christmas' in the past. Show photos of how Christmas used to be celebrated in the past. Use world maps to show children where some stories are based. Use the Jolly Postman to draw information from a map and begin to understand why maps are so important to postmen	Introduce the children to a range of transport and where they can be found. Use bee-bots on simple maps. Encourage the children to use navigational language. Can children talk about their homes and what there is to do near their homes? Environments - Features of local environment Maps of local area Comparing places on Google Earth - how are they similar/different? Introduce the children to NASA and America. Introduce children to significant figures who have been to space and begin to understand that these events happened before they were born.	Introduce the children to recycling and how it can take care of our world. Look at what rubbish can do to our environment and animals. Create opportunities to discuss how we care for the natural world around us. Can children make comments on the weather, culture, clothing, housing. Change in living things - Changes in the leaves, weather, seasons, Explore the world around us and see how it changes as we enter Summer. Provide opportunities for children to note and record the weather. Building a 'Bug Hotel' Encourage interactions with the outdoors to foster curiosity and give children freedom to touch, smell and hear the natural world around them during hands-on experiences. Use BeeBots	Listening to stories and placing events in chronological order. Compare animals from a jungle to those on a farm. Explore a range of jungle animals. Learn their names and label their body parts. Nocturnal Animals Making sense of different environments and habitats Listen to children describing and commenting on things they have seen whilst outside, including plants and animals. After close observation, draw pictures of the natural world, including animals and plants	Learn about what a palaeontologist is and how they explore really old artefacts. Introduce Mary Anning as the first female to find a fossil. To understand where dinosaurs are now and begin to understand that they were alive a very long time ago. Materials: Floating / Sinking - boat building Metallic / non-metallic objects Seaside long ago
Expressive Arts and Design	Join in with songs; beginning to mix colours, join in with role play games and use resources available for props; build models using construction equipment. Sing call-and-response songs, Self-portraits, junk modelling, Exploring sounds and how they can be changed, tapping out of simple rhythms. Provide opportunities to work together to develop and realise creative ideas. Superhero masks.	Use different textures and materials to make houses for the three little pigs and bridges for the Billy Goats Listen to music and make their own dances in response. Firework pictures, Christmas decorations, Christmas cards, Divas, Christmas songs/poems The use of story maps, props, puppets & story bags will encourage children to retell, invent and adapt stories. Role Play Party's and Celebrations Role Play of The Nativity	Design and make rockets. Design and make objects they may need in space, thinking about form and function. Encourage children to create their own music. Junk modelling, houses, bridges boats and transport. Exploration of other countries - dressing up in different costumes. Retelling familiar stories Creating outer space pictures Provide children with a range of materials for children to construct with.	Make different textures; make patterns using different colours Children will explore ways to protect the growing of plants by designing scarecrows. Collage-farm animals / Making houses. Pastel drawings, printing, patterns on Easter eggs, Life cycles, Flowers-Sun flowers Mother's Day crafts Easter crafts Home Corner role play Artwork themed around Eric Carle / The Seasons - Art Provide a wide range of props for play which encourage imagination.	Rousseau's Tiger / animal prints / Designing homes for hibernating animals. Collage owls / symmetrical butterflies Children will be encouraged to select the tools and techniques they need to assemble materials that they are using e.g. creating animal masks. Shadow Puppets Teach children different techniques for joining materials, such as how to use adhesive tape and different sorts of glue.	Rainbow fish collages Lighthouse designs Paper plate jellyfish Puppet shows: Provide a wide range of props for play which encourage imagination. Salt dough fossils Water pictures, collage, shading by adding black or white, colour mixing for beach huts, making passports. Colour mixing – underwater pictures.
RE	Domestic Church - Family: Myself Topic Baptism/Confirmation - Belonging: Welcome Topic Advent/Christmas - Loving: Birthday Topic Other Faith - Judasim		Pentecost - Serving: Good News Topic Reconciliation - Inter-relating: Friends Topic Universal Church - World: Our World Topic			